

NEGATIVE DOUBLES

- **1 Minor – 1 Heart Overcall - ???**

Double = 4 Spades & 6-20 points

1 Spade = 5 Spades & 6-20 points

- **1 Minor – 1 Spade Overcall - ???**

2 Hearts = 5+ Hearts & 10-20 points (guarantees 5 Hearts, otherwise make negative X)

Double = 4 Hearts & 10-20 points (enough to go to 2-level but only 4H)

Double = 4 or 5+ Hearts & 6-9 points (not enough to go to 2-level)

- **When to bid NT, rather than make a Negative Double:**

1 Minor – 1 Heart – 1NT: with Jxxx, KJxx, xx, Qxx

1 Minor – 1 Spade – 1NT: with KJX, Qxxx, xxx, Qxx

If you are long & strong in Overcaller's suit, "Trap" Pass & hope Partner can reopen with a takeout X, which you will gladly pass for a penalty.

- **1 Club – 1 Diamond Overcall – X = ???**

4-4 in both Majors. Or 4 Spades & 5 Hearts & not strong enough to make a GF reverse.

With 5 Spades & 4 Hearts bid 1S followed by 2H or 3H depending on strength.

With 4-3 or 4-2 in Majors just bid your Major.

- **1 Diamond – 2 Club Overcall - ???**

Double = 4 or more of Both Majors & 8-20 points,

Or = 4 of only one Major, but Support for Partner's Diamonds & can correct.

- **1 Minor – 2 Heart/Spade Overcall - ???**

Double = 4 Other Major & 8-20 points

2/3 Other Major = 5+ Major & 11+ points (game forcing, even if light)

- **1 Minor – 3 Heart/Spade Overcall - ???**

Double = 4 Other Major & 11-20 points

3/4 Other Major = 5+ Major & 12+ points