

NOTRUMP OPENINGS

- **1 NT: 15-17.** But really 14+ to 17 Fair (not 17+). Mark convention card: 14+ to 17.
- Even with a small doubleton.
 - 14 with a Good five-card suit (5th card = 1 point) and fillers (10 & 9) = 15.
 - Open 1NT with a 5-card Major. Solves rebid problems. If a good 17 HCP, open 1 of the 5-card major & then jump bid 2NT, as hand is almost 18 & you get in the major as well.
 - Good 5-carder = 1+ points. Since at least a xx fit is known.
 - Good 6-carder = 3 points. Since a fit 6-2 is known.
 - Good 5-card suit & 17 = 17+. Too good to open 1NT. Open one of suit & rebid 2NT.
 - Open 4-5-2-2 with 1NT as long as 5-carder is a Minor. Solves rebid problems.
 - Open 6-card Minor 1NT if 14-15 HCP. If 16-17, open 1 minor & jump rebid 2NT or Minor.
 - Open 1NT with a Stiff A or K, if you foresee a rebid problem (Axx, Q10xx, K, AKxxx).
 - Get your “mostly” balanced narrow NT range off your chest in one bid.
 - All the Above applies to Below.

1 NT - OVERCALLS

- **Vulnerable** 1NT Overcall = **15-18.**
- **Non-vulnerable** 1NT Overcall = **14-17.**
- Your Points are worth more, because they are Behind the Opening Bidder.
- Play “systems on.”

2 NT – BIDS & REBIDS

- **2NT = 20-21.** Upgrade a good 19+.
- **2C- (2D/2H/2S by pard) - 2NT Opener Rebid = 22-23.** Upgrade a good 21+.
- Play “systems on.”