

ATTITUDE

SIGNALS

SUIT CONTRACTS

Lead

AKxx

AKxx

AKxx

AKxx or AKJx

AKxx or AKJx

AKxx or AKJx

AKxx or AKJx

AKxx

AKxx

KQxx

KQxx

KQxx

KQxx

KQxx

QJxx

QJxx

J10xx

J10xx

J10xx

ATTITUDE

AKxx

KQxx

Dummy

Qxx

Qxx

QJxx

xxx

xxx

xxx

xxx

xxx

xxx

xxx

xxx

xxx

xxx

xxx

xxx

xxx

xxx

xxx

xxx

OBVIOUS

Qxx(x) or QJx(x)

AJx(x)

You

852 play 2 to deny a doubleton

82 or J8 play high to ruff & burn Q

82 play 8 to ruff & burn Q

852 play 2 to deny the Q

Q852 play 8 not 5 to be Clear

82 or J8 play high if want to ruff

82 or J8 play low if don't want to ruff

QJ82 play Q to show J = underlead

Q5 Never play Q as it shows the J

A82 play 8 to encourage

J52 play 5 to encourage

J3 play 3 not J

J102 play J to show 10 = underlead

J10 play J to show 10 = underlead

K82 or 1082 play 8 to encourage

A82 play A or 8 if declarer K10xx

A82 play A as pard may be KJ10x

Q82 play 8 to encourage

K82 not K as Declarer may AQ9x

CONVERT to COUNT

852 8542 85 Pard will guess Right

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